

# Thursday Parkway League 2018-2019

## League Officers

President: Patrick Baffa

Vice-President: Bill Erney

Secretary: Jack Werts

Treasurer: Chris Gregg

1. The League will be sanctioned by the USBC and all bowlers must be sanctioned in order to participate in the league. It will be each team captain's responsibility to make certain that all members of, and substitutes for, their team are sanctioned. The current sanction fee of the USBC is \$21.00 for all bowlers. Bowlers who are sanctioned in another county must pay the \$8.00 county sanction fee. All sanctioning fees must be paid no later than the fifth week of bowling.
2. The league will bowl for 33 consecutive weeks starting on September 6th. The league will begin promptly at 9:00 (practice) with league play beginning at 9:10 pm. The season will be bowled in 3 eleven week segments, with a position round on week 4, week 8, and week 11 of each section. The lane assignments for position rounds will shift two lanes to the right for each successive round. Ties for position will be decided by team total pins, with the team having higher total assuming the higher position. A roll-off will be held on the last scheduled night of bowling to determine the league champion. The first place team from each of the three segments will participate in the roll-off. The three segment winners will be "seeded" according to their winning point total from the segment in which they were the first place team only. The second and third seeded teams will play one game against each other and the winner of that game will play another game against the team seeded first to determine the overall season champion.
3. Tardy bowlers will have up to the completion of the 5<sup>th</sup> frame in order to catch up. After the 5<sup>th</sup> frame has been completed by both teams, a blind score will be used, as per rule #10. If both teams agree, a tardy bowler may catch up if arriving later than 5<sup>th</sup> frame. Opposing teams have the right to ignore this rule if they choose.
4. Each team will consist of three signed members with a maximum team average of 630 scratch for any new team. Entering averages for teams will be decided in the following order: 1) last year's Parkway League average (21 game minimum); 2) highest current book average. Each team will be allowed to sign five bowlers (three team members plus two team alternates). On position rounds only signed bowlers with at least three games this season may bowl (signed bowlers named when the team joins the league may

wave the three game requirement). Substitutes will be considered "league" substitutes and may bowl for any team on a non-position round.

5. The league will use a handicapping system. The handicap will be 80% of the difference in the averages between opposing teams each week. There will be no maximum number for the handicap that a team receives. The first week of bowling or the first time someone bowls, last year's average will be used for handicapping purposes; (See rule #4). To determine who wins the team game, the team's scratch score must be added to the handicap they receive to get the team total. Team averages will be determined by adding the averages of all team members and substitutes bowling that night. If a member, or substitute, has no current average it will be computed after the first three games have been bowled. The handicap will be based on this average combined with the averages of the other bowlers on that team. If a roster change is made during the night, the handicap must be re-computed with the new bowler's average for the games in which it applies. If the team has blind scores, the team average must be computed using the averages of the members bowling that night, plus the average from the team members with the most games bowled who are not bowling. At least one signed member must bowl to be considered a legal lineup. Any team that does not have a legal lineup will receive zero points for the night; their opponents will receive all 18 points for the evening.
6. The league will have an executive board that will consist of the President, Vice President, Secretary, Treasurer, and all the team captains. Election of officers will be held on the first meeting night prior to the beginning of the new season. All regular league members will be eligible for office and vote.
7. Any disputes arising in the league that are not covered by league rules or USBC rules will be referred to the President who will render a decision. If the complaint cannot be satisfied by the President's decision, an appeal to the executive board may be made to resolve the problem.
8. The weekly bowling fees will be \$25.00 per bowler, with \$11.75 for weekly linage fees. The secretary draws a "salary" of \$.30 per bowler per week and the treasurer draws a "salary" of \$.25 per bowler per week. If a team drops out of the league, they forfeit all fees and monies paid to that point and will receive no future prizes or rebates. The weekly fee must be placed in the envelopes provided for each team and turned in to the treasurer no later than the end of the first game. Payment in full is due each week. Any team that has an amount due for more than four weeks will forfeit all points won that evening. Team captains are responsible for ensuring that the full amount is paid each week. Money will be collected for the first 30 weeks only, \$750.00 per bowler for the season. All money is due by the 31st week. Anyone paying by check must make the check payable to Slocum's.
9. The point system for each week will be: one point for each bowler who beats his opponent's score on the same line and three points to the winning team for each game, for a total of six points per game and eighteen for the night. In case of a tie score between opposing bowlers, each will receive  $\frac{1}{2}$  point; in the case of a tied team score, each team will receive  $1 \frac{1}{2}$  points. When bowling unopposed, a bowler must bowl at least his average less 10 points to earn the

point; otherwise the point goes to the team that wins the game. In case the opposing teams each have a blind, the blinds must be pitted against each other and the winning team will receive the points regardless of the blind scores. Teams scheduled to start on the odd numbered lanes must enter their line-ups prior to the start of the first game. Once both teams have their lineups entered, no changes may be made except to enter a substitute who must be entered in the same position as the member he is replacing.

11. The blind score for absent bowlers will be 10 pins less than the bowler's current average. Each team must use the average of the missing bowler(s) with the most games bowled to determine the blind score(s). No more than two blind scores may be used by a team per game. A team that forfeits the first game of a set, and does not have a legal lineup by the end of the first game, will forfeit all points for that night. A team that does not have three signed members may use a vacancy score until all slots are filled. Vacancy scores will be used to figure team handicap. No more than one vacancy may be used per team. The vacancy score shall be 170 pins per game.
12. If the league has an odd number of teams, the following will apply to the team receiving the "bye":
  - a. The team bowling unopposed will match up against the first team bowling on their left, just as if they were scheduled to bowl that team (aka the draw method). Example: A team is scheduled to bowl against the bye on lanes #9 - #10. That team will bowl against the team scheduled to start on lane #8 to determine their win/loss total for individual and team points, just as if they were scheduled to bowl against that team.
  - b. The team bowling on lane #8 is not effected by the team bowling the bye. The bye team will figure in the league standings for the purpose of determining position round assignments only.
13. A bowler may pre-bowl at Slocum's during the seven days before the scheduled match. His scores will be revealed to the opposing team prior to each game of the scheduled match. Postponements for scheduled matches must be requested no later than 48 hours prior to the scheduled date, and must be bowled prior to the next position round, otherwise a forfeit will be declared the secretary and opposing team must be notified of the request, and the teams may bowl the makeup match at the time agreeable to both teams, when lanes are available. Request for postponements during the last two weeks of any segment must be approved by the executive board. In the event of league cancellation due to inclement weather, or other reason, the league will make up that week on the first Sunday that lanes are available for the full league to bowl. Arrangements will be made by the Secretary as directed by the League President. The League cancellation Procedures, as determined by Slocum's and attached to the end of the league rules, will be in effect and all members of the league are expected to abide by them.
14. Bowlers must have bowled at least two-thirds of the league schedule (66 games) in order to qualify for individual prizes. A bowler must bowl at least 22 games in an individual segment for segment prizes. No bowler can receive more than one individual cash prize and that will be the

highest monetary prize for which he is eligible on any given award day. Awards provided by the county or USBC shall be given to the winner in any category, regardless of number.

15. The use of foul language will not be tolerated, and team captains will be responsible for the behavior of their team members. If not properly handled by the team captains, it will be handled by the executive board. The league will strictly enforce one-lane courtesy. Members not abiding by any of the league rules will be subject to dismissal from the league with forfeiture of all monies paid and earned.