

# Classic Bowling League

## 2018 – 2019 Rules

**President: Don Cosma**

**Vice-President: Paul Ward**

**Secretary/Treasurer: Slocum's**

1. The Rules and regulations of the USBC (United States Bowling congress) shall prevail at all times. The league will be made up of three (3) Person Teams. The season will be bowled in quarters, with one position round every three (3) weeks. The league will bowl a total of 35 weeks, with quarters as follows 1) 9 WEEKS, (2) 8 WEEKS (3) 9 WEEKS, (4) 9 WEEKS. There is no average cap for this league.
2. Teams entering this league must agree to join the USBC. All members must be sanctioned under the individual sanctioning basis mandated by the delegates of the MBBA. On joining the league either as a regular or substitute, bowler must either purchase a card for the current fee of \$21.00, or show proof of payment in another sanctioned league within the boundaries of jurisdiction of the MBBA. Any bowler sanctioned in leagues outside the MBBA must pay a fee of \$8.00 and will be eligible to bowl in leagues or tournaments within the MBBA for the current year. USBC life members and MBBA Hall of Fame Inductees must also pay the \$21.00 fee. Any bowler who enters the league in any capacity from the start of the season to the end of the season must file a card regardless of where he paid his fee. If he cannot produce a card showing payment, he must pay the \$21.00 fee. Any team using an unsanctioned bowler will be subject to forfeiture of games and/or points earned. It is each captain's responsibility to be sure that every bowler who, at any time bowls on his team is a sanctioned bowler for the current season.
3. Teams must appear in uniform as approved by the league, and must bear the sponsor's names or advertisement on the shirt. All shirts must have a collar, short sleeves, with color combination suitable to the sponsor. T-shirts will not be acceptable. Bowlers must have, or have ordered, shirts by the 5<sup>th</sup> week of bowling. All team members signed as regulars must wear the approved sponsor shirt during all league matches and roll-offs. Any members not wearing the approved shirt while bowling will pay a \$5.00 fine to an officer who will then deposit it in the league account.
4. Team Captains are responsible for the conduct of the bowlers on their respective teams and shall remove from the floor any bowler who causes a disturbance, or uses language not suitable to the matter at hand. If the captain cannot control his team or team members it will become the responsibility of the league officers. A two-lane courtesy will be in effect during league latches. Any bowler delaying the game for any reason will receive zero for the frame that he is up.
5. An entering average will be used for all subs and regular members in the league until they have a total of 6 games bowled in the current season based on the following order: 1) Slocum's Classic Avg; 2) Highest League avg. in Slocum's; 3) Highest Mercer County Book Avg; 4) Highest USBC book avg from previous year. If no avg from previous year then the highest USBC avg for last 3 year. Bowlers with no avg for the last 3 years must use 1/3 of League Team Avg in 2017 – 2018.
6. Handicap will be based on the entering averages for regular bowlers and subs for the first 6 games. After 6 games bowlers current average will be used to calculate handicap. The handicap will be 90% maximum of the difference in averages between opposing teams each week. There will be no maximum number for handicap that a team receives. To determine who wins the team games, the team's scratch score must be added to the handicap they receive to get the team total. Team averages

will be determined by adding up the average of each team member bowling that night Individual head-to-head matches will be won by scratch scores.

7. In the event a team is unable to field a full line-up the captain may secure the services of any substitute or spectator.
8. Postponements are permitted only in extreme cases and only by a majority vote of the league officers. The decision to postpone shall be made by 7:00 PM. Slocum's will be notified, and each team captain will be notified. It is the responsibility of the team captain to notify his team members. Postponed matches must be made up prior to the next position night. Pre-bowling will be allowed with the following restrictions; Team captain and league officers must be notified at least one week prior to date that the pre-bowling will be for. At least one league officer must be present during pre-bowl matches. Pre-bowling will *not be allowed* during the *last two weeks of each quarter*. Pre-bowling will also not be allowed for the roll-offs if any are held during the season.
9. If a bowler is signed as a regular and later released, he may not bowl again this season with the team from which he was released. However, he may be used in an emergency or signed by any other team in the league. In all cases, the scores bowled by the emergency bowler will count in the team results. An emergency bowler cannot be changed in the course of the league game except if the regular bowler, should assume his place at the point of entry. When a team is unable to field a full line-up a blind score of 10% less of the missing bowler's average will be used for each game. Legal substitutes must qualify under entering average rule.
10. Any team failing to complete its entire schedule shall forfeit its share of all prize monies for team awards. Any team secured to take the place of the departed team will be awarded that team's points. However, the incoming team will be eligible to receive prize money only for the weeks actually bowled. This will be figured on a percentage basis.
11. Any individual member of a team that is withdrawing, who signed to join another team in the league, or the new incoming team may do so and will be eligible for any individual prized that he may be in line for. If he is unable to get on another team, he will still be eligible provided he meets the requirements set forth in rule #18.
12. The point system for each week will be: (1) one point for each bowler who beats his opponent's game on the same line, (1) point for beating each bowlers series and (4) pints to the winning team for each game and (4) points for winning team series, for a total of seven (7) points per game, and seven (7) points for series making a total of 28 points for the night. In case of a tie score between opposing bowlers, each will receive ½ point for the game. In case of a tie for team game, each team will receive two (2) points. Bowlers competing against blind must beat blind score to win the point. In case the opposing teams each have a blind, the blinds must be pitted against each other and the winning team will receive the point.
13. Total pin fall will determine position in case of tie on position rounds. All ties at the end of each quarter will split the prize money for those positions evenly, with the exception of first place. If at the end of a quarter, 520 or more teams are tied for first place, a one game roll-off will be held immediately after the last game of league play is complete. If two teams are tied, they will bowl a regular league match using the current point system to determine the champions for that quarter. If more that two teams are tied, each team will bowl one full game using total pins to determine placement in the standings.

The League Champions will be determined by the total number of points won throughout the entire season.

14. If the league has an odd number of teams, or a team is bowling unopposed, the following applies:

a. The team bowling unopposed will match up against the first team bowling on their left, just as if they were scheduled to bowl that team (aka the draw Method). Example: A team is scheduled to bowl against the bye on lanes #9 & #10. That team will bowl against the team scheduled to start on lane #8 to determine their win/loss total for individual and team points, just as if they were scheduled to bowl against that team.

b. The team bowling on lane #8 is not affected by the team bowling the bye. At least two signed members must bowl to be considered a legal line up. Any team that does not have a legal lineup will receive zero points for the night. The opposing team then must win their points according to rule #13. Any points that the opposing team loses will be awarded to the BYE team and not the forfeiting team.

15. The bowling fees will be as follows: \$12.00 lineage fee and \$13.00 prize and expense fee for a total of \$25.00 per bowler per week for 35 weeks. The salary for the secretary/treasurer is \$250.00. The final week's bowling fee must be paid no later than the 34<sup>th</sup> week of the season. All bowlers will arrange to pay the \$25.00 weekly fee each week for 34 weeks, plus \$25.00 for week 35 in advance. This makes a total payment of \$875.00 for the year. Any bowler who falls more than two (2) weeks behind in his weekly fees will forfeit his individual points to his opponent, Any bowler who owes the league money at the end of the season will not receive any individual or team prize money, and the shortage will be taken out of the position prize money for his team, Bowlers who know they are going to miss a week or more in advance are encouraged to pay the weekly fee prior to their absence to avoid forfeiting their points .

16. A prize list must be submitted for approval to the league members no later than the 4<sup>th</sup> week of the season. Prize monies will be awarded on the last night of the regular scheduled season. No individual or team may receive more than one monetary prize, aside from the position prize money. Should an individual or team qualify for more than one special prize, they will receive the one with the greater monetary value only.

17. For a bowler to be entitled to an individual prize, he must bowl in at least 2/3rds of the regular schedule and must bowl in the last three weeks of the season, except for a legitimate reason as determined by the league officers.