

Seniors II League Rules 2015 - 2016

1. League play will begin on September 8, 2015 and continue for 34 weeks, ending on April 26, 2016. There will be two halves of 17 weeks each, with a position round at the end of each half. . A buffet will be provided at the end of each half - the mid-season buffet will be complementary of Sloc's Grille, the end of season buffet will be deducted from the league prize fund.
2. The handicap will be 80% of the difference between the total pins of the two teams bowling each other. The previous season's average in this league will be used for the first 6 games to determine handicap. If a bowler has no average from last year, his book average will be used, otherwise the average will be figured after the first three games are bowled.
3. A new or substitute bowler, with no current average in this league, will use his average from last year in this league. If he does not have an average from last year, he will use his USBC book average. If he does not have an average, his average will be figured after his first three games are bowled. Handicap per game can be figured using this average combined with the remaining team averages. ***Subs will be allowed** to bowl the last two weeks of each half, **and** in roll-offs . *New members and subs must be at least 50 years of age to compete in the league.* Subs must go to the team with the least amount of bowlers that week. * Subs cannot get into the strike jackpot.
4. A bowler arriving late may catch up if the fifth frame has not been completed. If the fifth frame has been completed, the blind score will be used for that game. The vacancy score for a team will be 150. A team with a vacancy will receive the full amount of the vacancy score for each game. The blind score will be 10 pins less than the missing bowler's average.
5. We will use a 7 point system each week. Two points for each game won, and one point for team total. If the league has an odd number of teams, we will use a bye. When a team bowls the bye, they must come within 40 pins less of their team average to win the point for each game, and 120 pins to win the point for total series. For example, the averages of the 4 bowlers on a team add up to 640 (1920 series). The team must bowl a total of 601 to win the game, and 600 to tie the game. They must bowl 1801 to win series and 1800 to tie series.
6. Individual and team prizes will be awarded at the end of the season in addition to position money. A bowler must bowl at least 2/3rds of the season, and be a regular member of the league to win individual prizes. Only one prize per person, and team - individuals and teams will get the highest prize they qualify for. Subs cannot earn individual, team, or position prizes.
7. The bowling fee will be \$7.35 per week, \$11.00 per man, with \$3.65 of this going to the prize fund. If a bowler does not show up, he is responsible for paying the absentee fee of \$4.00 for each week he misses. Substitutes must pay \$2.45 per game (\$8.00 total), but do not have to pay the prize money. (Lineage fee is actually \$2.45 per line but was rounded off to \$7.00 per week)
8. The [League Cancellation Procedures](#) as determined by Slocum's Bowl-O-Drome will be considered part of league rules, and all members are expected to abide by them.

*amended 4/12/16 by 100% agreement of team captains.

President: Walt Boyer
Vice-President: Bill Brown
Secretary: Slocum's
Treasurer: Slocum's