

Ewing League Rules

2018 – 2019

President: Lewis R Slocum III

Secretary: Slocum's

Treasurer: Slocum's

1. Each team must file a complete team roster with the league secretary/bowling center prior to the first week of bowling. Practice will begin no later than 6:15 PM, with league matches beginning no later than 6:25 PM.
2. The league will be USBC sanctioned and all rules and regulations of the USBC will prevail at all times. Each bowler is responsible for filling out a sanction card even if he is not paying through this league. The current USBC dues are \$21.00 for members paying in this league (USBC \$13.00/ Mercer/Burlington B A \$8.00). Out of State Bowlers or Out of association bowlers must pay \$8.00. Failure to comply will result in a blind score being used for the bowler according to rule #5.
3. Weekly fees for each bowler must be paid in full. It is each team's responsibility to ensure that the total amount of \$125.00 (\$25.00 per man per night) is paid to the treasurer each night of bowling. This fee will be paid for the first 32 weeks of bowling, with no payment for the last 2 weeks of the season. The number of teams will determine the length of the season.
4. For purposes of establishing an entering average in the league (to be used for the first six (6) games of competition) each bowler shall use their highest final average for the previous season in the following order of priority: (1) Ewing League (12 games min.); (2) last years book average; (3) 200 for the first 12 games in this league.
5. Up to two substitutes per team per night may be used. Anyone will be allowed to sub provided he is not a signed member of another team and he is or becomes USBC sanctioned. If a team is unable to field a full lineup, a blind score shall be used for the missing bowlers. The blind score shall be 170 unless the bowlers average is below 180, in which case the blind score shall be 10 pins less than the missing bowler's average. If there are 2 missing team members and only 1 sub, then the blind score will be used for the absent member with the higher average.
6. Any team requiring a postponement of a scheduled match must notify the league secretary and the opposing team 48 hours in advance, except in the case of an emergency. All postponed matches must be made up within two weeks of before the next position round. The team requesting the postponement must make every effort to bowl at the time selected by the opposing team. This must be coordinated with the secretary and the bowling center.
7. Bowlers arriving late may make up the frames missed provided the anchor man on the opposing team has not yet rolled the first ball of the 5th frame, otherwise the blind score must be used for that entire game. If both teams have a blind score, the blinds must be matched up against one another, and the team that wins the game will be awarded the point for the blind. A blind cannot win a point against another bowler, no matter which team wins the game.
8. If the league has 12 teams, Bowlers can practice on their scheduled lanes only after 5:00 P.M. on the league night. If league has 10 teams or less only lanes 11 and 12 can be used for practice.
9. Fees for the secretary and the treasurer will be paid from the league fund at the close of the season. The secretary fee is \$200.00 (for 34 weeks). The treasurer fee is (200.00 (for 34 weeks).
10. If there are 11 or 12 teams the league will bowl a 34 -week season which will be broken down into quarters as follows: 1st - 9 weeks; 2nd - 8 weeks; 3rd - 9 weeks; 4th - 8 weeks. There will be one (1) position round at the end of each quarter. If there are 10 teams or less the league will be divided into 3rds as follows 1st - 12 weeks; 2nd - 11 weeks; 3rd - 11weeks. Positions will be weeks 4,8,12,17,23,28 and 34.

11. The league standings will be based on a point system which will be as follows: 1 point for each individual match won by opposing bowlers each game and 4 points for each team match won by opposing teams each game, and 3 points for total pins for a total of 9 points each game, 30 points for the night.

12. The league will use a handicap system. The head to head handicap between bowlers will be based on 80% of the difference between the individuals average and 230. To determine team handicap, the two teams bowling each other must use the handicap of the missing bowlers with the highest average (6 game min) and the handicaps of each member who is bowling that night. If a team has one or more blind score for a game, that team's average must be determined using the averages of the members who are bowling, and the highest averages from the members who are not bowling (6 game minimum). The blind score will be used for the absent bowlers. To determine which team wins the game, the scores of the bowlers must be totaled and the team with the highest game total wins the team points.

13. The team bowling on the odd numbered lane must insert their lineup first. No changes may be made to the lineup after the match begins. If a bowler cannot finish bowling his match, a substitute may be used as long as he bowls in the same position as the missing bowler. If a replacement cannot be found, a blind score must be used for the remainder of the match, or until a sub is found. The handicap must be refigured using the new bowler's average for the games in which he bowls. The handicap will not be changed for a blind score since the missing bowler's average will not change the team's average.

14. If the league has an odd number of teams, or a team is bowling unopposed, the following applies:

A. The team bowling unopposed will match up against the first team bowling on the lanes to their immediate left, just as if they were scheduled to bowl that team. Example: the bye is on lane #9, the team on lane #10 will bowl against the team on lane #8 to determine their won/loss total for individual & team points, just as if they were scheduled to bowl against that team.

B. The actual "Bye" will receive any points the team bowling unopposed loses to Team on the Left. The points are not added to Team on the Left's total.

C. If the team bowling the "Bye" has a blind, the 170 counts for score and the team average, but the "Bye" team wins the point since a blind cannot win a point.

D. The "bye" team will figure in the league standings for the purposes of determining position round assignments only, and will to be included in prizes or awards.

15. The league champion will be determined as follows: A) For a 12 team league, if one team wins each quarter they will be the league champion. If not, there will be a roll-off between winners of each quarter. B) for a 10 team league or less, the team winning the highest total number of points during the entire season will be declared the league champion. The Champion shall receive an additional \$100 prize. No runner-up prizes.

16. The League Cancellation Procedures as determined by Slocum's Bowl-O-Drome will be considered part of league rules, and all members are expected to abide by them.